November 2019

Vol 1 Issue 3

PIXPA ELIMINATE

Newsletter

New Updates!





We sent a 10-Digit code to your email address. Type in your username, and then 10-Digit activation code to activate your new Pixel Park account! Username:

eat! Almost done

Pixe

SIGN UP

Signing up will ask you to create a security pin, this feature will prevent hackers from getting into your account.

SECURITY

With the 4-digit security password, you'll be able to get into your account knowing it'll be safe and in good hands.

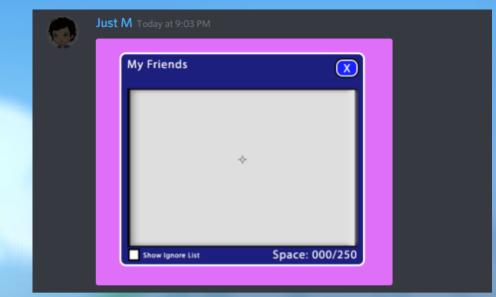
PASSWORD CHANGE

When changing your password you'll be sent a 10-digit code, unlike Fantage.

SNEAK PEEK

by M Soon...





RELEASE DATE

by Eliminate

According to the OFFICIAL Pixel Park Blog, the game should open on Wednesday, November 27th at 6:00 PM EST!

You'll be able to create and join the game if it's not full. If you have any troubles logging in, let me or M know. If you let me know, I can just tell M about it, but it's best if you tell M.

Pixel Park will open to the public on Wednesday, November 27th at 6:00 PM EST! What does this mean? Registration and the world will become available at this time. Some services will not be activated until further notice, such as Membership/Stars purchases, Chat Modes, and Offline Mode.



GAME FEATURES

by M

Here is an UPDATED list of features that users can test on launch day:

- Account validation through an active email address
- Account 4-digit pin code security features
- Multiple server selection options
- Avatar movement
- Different room options
- Password & 4-digit pin code modification tools
- Room chat features

Here is an UPDATED list of features that are coming SOON:

- Player card features
- Buddy list features
- Ignoring, and reporting other user features
- Inventory features
- Shopping catalogs with items to choose from and add to your inventory
- Private chat with buddies feature
- AND MORE!

66

I most definitely am not working on this anymore. ~ M

Prior to the release, we are also looking for donations to help fund for the game. Without the funds, M will most likely not be able to keep the game up. Making games cost a lot of money.

With just the launch & website domains, M has spent about \$1500. Considering that he is a college student, it's a lot of money to be spending on his own time.

If you have any questions, send me an e-mail.

November 2019